



MULTI-CASUALTY HOSPITAL RESOURCE AVAILABILITY

HOSPITAL	IMMEDIATE	DELAYED	MINOR
UC Davis (H) Level 1	(A) (U)	(A) (U)	(A) (U)
Sutter Roseville (H) Level 2	(A) (U)	(A) (U)	(A) (U)
Mercy San Juan (H) Level 2	(A) (U)	(A) (U)	(A) (U)
Renown (H) Level 2	(A) (U)	(A) (U)	(A) (U)
Marshall Level 3	(A) (U)	(A) (U)	(A) (U)
Mercy Folsom	(A) (U)	(A) (U)	(A) (U)
Auburn Faith	(A) (U)	(A) (U)	(A) (U)
Barton Memorial (H)	(A) (U)	(A) (U)	(A) (U)
Kaiser Roseville	(A) (U)	(A) (U)	(A) (U)
Kaiser North	(A) (U)	(A) (U)	(A) (U)
Kaiser South	(A) (U)	(A) (U)	(A) (U)
Sutter Amador (H)	(A) (U)	(A) (U)	(A) (U)
Sutter Memorial	(A) (U)	(A) (U)	(A) (U)
Sutter General	(A) (U)	(A) (U)	(A) (U)
Mercy General	(A) (U)	(A) (U)	(A) (U)
Methodist	(A) (U)	(A) (U)	(A) (U)
Tahoe Forest (H)	(A) (U)	(A) (U)	(A) (U)
Carson Tahoe (H)	(A) (U)	(A) (U)	(A) (U)
Carson Valley (H)	(A) (U)	(A) (U)	(A) (U)
	(A) (U)	(A) (U)	(A) (U)
	(A) (U)	(A) (U)	(A) (U)
	(A) (U)	(A) (U)	(A) (U)
Key	A = Available	U = Used	H = Helipad